NEW NORTON TOWN HALL AND SENIOR CENTER - ELM STREET

NEW NORTON TOWN HALL AND SENIOR CENTER - ELM STREET 2/11/2018		
SITE 2 PROJECT BUDGET (2/6/19)	24,281	GSF (bldg)
		COST/SF
SUBTOTAL - BUILDING CONSTRUCTION COST (same for sites 1 & 2)	\$8,060,204	\$331.96
SITEWORK (includes onsite septic for both buildings and shared driveway)	\$2,397,057	\$98.72
DEMOLITION	\$348,206	\$14.34
HAZARDOUS WASTE ABATEMENT (assumes site & bldg cleanup by others)	\$0	\$0.00
CROSS STREET PARKING LOT IMPROVEMENTS (Not included in purchase)	\$0	\$0.00
TRADE COST (2019 DOLLARS)	\$10,805,467	\$445.02
10% Design & Estimating Contingency	\$1,080,547	
TOTAL TRADE COST SUBTOTAL	\$11,886,014	\$489.52
MARK-UPS ON TRADE COSTS		
General Conditions and Requirements (7.5%)	\$891,451	\$36.71
Insurance	\$178,885	\$7.37
Bonds	\$129,563	\$5.34
Permit (building assumed waived)	\$0	\$0.00
GC Fee	\$392,577	\$16.17
SUBTOTAL	\$1,592,476	\$65.59
SUBTOTAL	\$13,478,490	\$555.10
TOTAL CONST. COST (2019 dollars)	\$13,478,490	\$555.10
Escalation rate is 4% per annum (7.7% - Start Construction Jan '21)	\$1,037,844	\$42.74
TOTAL CONSTRUCTION COST WITH ESCALATION	\$14,516,334	\$597.85
SOFT COSTS (allowances)		
FF&E, A/V & Tel/Data	\$435,490	
Design Cost (A&E fees, including FF&E)	\$1,233,888	
Hazardous Materials Investigation	\$40,000	
Geotech Investigation	\$35,000	
Owner's Project Manager (Consultant)	\$435,490	
Owner's Insurance	\$21,775	
Owner's Legal Fees	\$20,000	
Building Commissioning (systems/envelope)	\$72,582	
Utility Company Backcharges	\$20,000	
Site Survey & Wetand Flagging	\$20,000	
Project Permitting & Approvals	\$18,000	
Construction Testing (0.3%) Construction HAZMAT Monitoring	\$4,355	
Reimbursable Expenses	\$35,000 \$20,000	
Moving / Relocation / Move Management	\$20,000	
Financing / Bond Origination	Not Included	
TOTAL SOFT COSTS	\$2,451,579	
TOTAL HARD AND SOFT COSTS	\$16,967,913	
8% Owner Hard Cost Contingency	\$1,161,306.71	
3% Owner Soft Cost Contingency	\$73,547	
TOTAL PROJECT BUDGET (Hard & Soft Costs) TOWN HALL SITE 2	\$18,202,767	